



Players who are not scored on get points, depending on the number of players and who is hit.

2 or 3 players: All players who are not hit get a point.

(Ex: The ball enters Red's goal. Yellow and Blue get a point.)

4 Players: You score 1/2 point on adjacent players and 1 point on distant players.

(Ex: The ball enters Green's goal. Blue and Yellow score 1/2 point. All other players score a point.)

6 Players: You do not score if the player to your left or right gets hit - only if a player across the board does.

(Ex: The ball enters Red's goal. Yellow, Green, and Blue score a point.)

